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Education

Savannah College of Art & Design (SCAD)

BFA in Interactive Design & Game Development (2018-2021)
Magna Cum Laude

Computer Skills

- Object Oriented Programming (C++, C#, Python, Java, Javascript, JSON)
- Web Development Programming (HTML, CSS, jQuery, PHP, SQL)
- Game Engines (Godot, Unity, Unreal)
- Microsoft Visual Studio
- Microsoft Office Suite
- Adobe Creative Cloud (Photoshop, Illustrator, Premiere, InDesign)

Misc Skills & Hobbies

- Piano (Ragtime, Miscellaneous Genres)
- Traditional Art & Illustration (Drawing, Painting, Printmaking)
- Tabletop RPG Design & Writing (Mechanics, Games, Supplements)
- MakerSpace Lab Equipment (Lasercutting, 3D Printing, CNC)

James Weishaus

Programmer and Game Developer

Little Red Dog Games

2021 - 2024 Remote

Positions: Gameplay Systems Programmer

Titles: Rogue State Revolution (Strategy)

Various Unreleased Strategy Games

Engines: Unreal 4, Unity 2019, Godot 4

C++, C#, GDScript, Python

- Took lead programming major gameplay systems across multiple engines.
- Using C++, developed systems for decorating rooms on 3D grids, resource management, and procedural UI in **Unreal 4**.
- In **Godot**, created and improved content editor tools for developer easeof-use and programmed a card game prototype.
- In **Unity**, worked on tactical combat UX and quest tracking system.

SCAD Game Development

2020 - 2021 Savannah GA

Positions: Project Lead & Lead Programmer
Titles: Roses & Thorns (Strategy, Thesis)

Quintessence (3D Action Adventure)
Unity 2019. C#

- Oversaw daily sprint meetings—documented, prioritized, and assigned tasks in accordance with the product backlog.
- Developed editor tools to easily integrate grid-based tactical gameplay.
- Programmed robust gameplay systems for pathfinding, abilities, dynamic map events, and more.

LRowan Creative

Engines:

2021 Remote

Positions: Sole Developer Contractor
Titles: Cruis'n The Park (Mobile App)

Engines: Unity 2019, C#

- Contracted to create companion app for West Coast Customs' car show, presented on March 2021 at Six Flags Magic Mountain.
- Developed features include a zoomable interactive map, carousel of guided audio tracks with playback controls, and photo op mode with custom filter.

References

Little Red Dog Games

Ryan Hewer - CEO

- ryanhewer@gmail.com
- 315-323-1069

Denis Comtesse - Lead Programmer & CTO

• denis@problematic-music.com